ATTRAKTION!
next generation entertaining experiences

WE ARE HIRING A
UNREAL ENGINE 3D ARTIST

Activities: Develop and maintain a full render pipeline in Unreal Engine 4
Contract: Full Time
Date: Asap
Location: Vienna
Salary: Salary and package to be agreed based on qualifications and experience
Contact: job@attraktionstudios.com

ABOUT US

Attraktion! is a specialized group of companies that blends a unique combination of advanced skills in order to create exceptional experience products for the Entertainment and Leisure Market.

ROLE DESCRIPTION

We are looking for a passionate and highly ambitious Unreal Engine 3D artist to help us to develop and maintain full render pipeline as well as in engine cinematic animation and scene assembly. The ideal candidate is very confident using Unreal Engine 4, familiar with real-time rendering system and has strong experience using 3ds Max and/or Maya.

RESPONSIBILITIES

- Develop and maintain a full render pipeline
- In-engine cinematic animation and scene assembly
- In-engine problem solving and troubleshooting
- Efficient with in-engine effects (particles, explosions, fire, etc)
- General In-engine clean-up

QUALIFICATION & EXPERIENCE

- 4+ years of experience or an extraordinary demo reel
- Experienced user in 3DStudio Max and/or Maya to Unreal Engine, CryEngine, or Unity imports (character/camera animation)
- Familiar with real-time rendering system in Unreal Engine
- Willingness to accept direction, works well under pressure on multiple tasks, and flexible to changes
- Must be efficient, reliable, self-motivated and passionate about your work, requiring minimal supervision
- Strong organizational, planning, and prioritization skills
- Strong storytelling skills with the ability to work on the fly in a fast paced environment

SOFTWARE REQUIREMENTS

- Unreal (required)
- Maya (required)
- Unity (a plus)
- 3ds Max (a plus)
- Houdini (a plus)

ADVANTAGES

- Knowledge of game pipelines including Unity, Maya, Mobu, P4, Unreal, CryEngine or the equivalent base technology
- Knowledge of Houdini or other FX software
- Knowledge of Perforce file management tool
- Knowledge of production management software such as Shotgun or equivalent
- Comfortable working in small group environments to accomplish larger tasks
- Self-driven, capable of working well under deadlines

SENIORITY LEVEL

Mid-Senior level

ATTRAKTION! GmbH
www.attraktion.com

Tuchlauben 7a | 1010 Vienna | Austria | Tel. +43 1 5320777 | office@attraktion.com
UID ATU66312929 | FN 360.055v | Erste Bank BIC: GIBAATWWXXX IBAN: AT772011129539081500